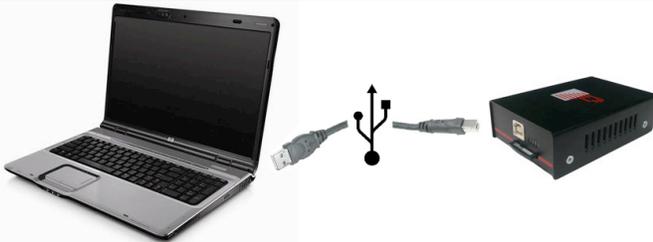Lasershow
Designer
QuickShow

START HERE

1.Install the QuickShow software

Before connecting any cable, install the software included on the CD.
Follow the on screen instructions.
After installing the software, return to this guide.

2.Plug in the USB cable

Do not plug in the laser projector yet.

The green light next to the USB connector on the Flashback 3 box will come on.

3.Install the Flashback 3 drivers

What do you want the wizard to do?

◯ Install the software automatically (Recommended)
◉ Install from a list or specific location (Advanced)

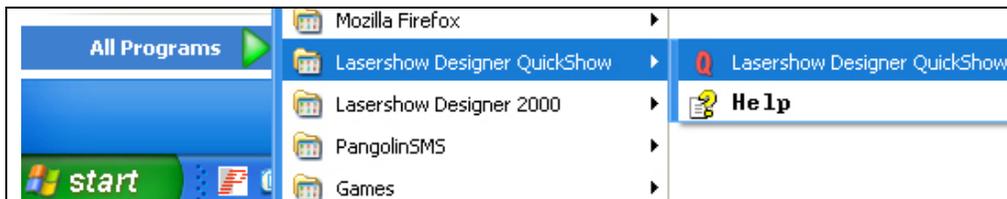◉ Search for the best driver in these locations.

Use the check boxes below to limit or expand the default search, which includes local paths and removable media. The best driver found will be installed.

☑ Search removable media (floppy, CD-ROM...)

ⓘ **Found New Hardware** ✕
Your new hardware is installed and ready to use.

When you connect the Flashback 3 to USB port of your computer, the 'New Hardware' wizard will appear. You should not use the automatic install procedure. Instead, you should point the wizard to the Drivers directory on the installation CD-ROM.

4.Initialize QuickShow software

All Programs ▶

📁 Mozilla Firefox ▶
📁 Lasershow Designer QuickShow ▶   Ⓠ Lasershow Designer QuickShow
📁 Lasershow Designer 2000 ▶   ❓ Help
📁 PangolinSMS ▶
📁 Games ▶

🔳 start

**Start /
Programs /
LaserShow Designer
QuickShow**

Turn over ➔

5.Agree to the license terms

Read and understand the terms of use of this software.
You must agree to these terms to use this software.
Click the "I agree' button to proceed.

6.Initial setup

This initial setup will setup your user experience, set your projector's scanner speed and the number of colors in your projector. Follow the instructions on screen.

7. Plug in your projector

A standard DB-25 computer cable can be used to connect the Flashback 3 to the ILDA connector on the projector.
Turn on your projector.
Some projectors may require to be set to ILDA input.

8. Play

Select any cue and click the "Enable Laser Output" button to have it displayed on your projector.

For more details and further instructions such as projection settings, zones, geometric correction, quick tools and more, please refer to the user manual, or the help files.

Have fun!